



LearnersMot2

PARTNERS



Polska Fundacja Ośrodków
Wspomagania Rozwoju Gospodarczego
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CONTACT US

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Creating a continuous supportive learning environment for the 45+, low educated and low skilled learners

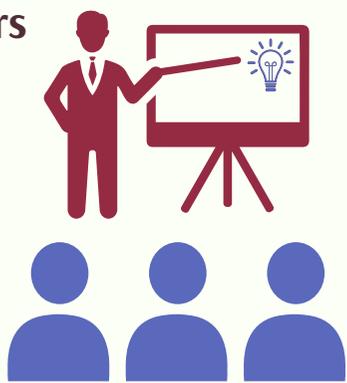


6 partners from 5 EU countries

"Deep in Literacy 2. A Blended Course on Functional Literacy and Education for Bettering Basic Skills"

Web-application for low-educated and low-skilled adult learners

LearnersMot2 Resource Library containing open-source educational materials for adult educators



PROJECT

LearnersMot2 is a continuation of the LearnersMot Erasmus+ project. It is directly targeted to adult educators and indirectly - to low-educated and low-skilled adults.

The main goal of this project is to ensure that adult educators have the knowledge and skills necessary to create productive and effective learning environments for adults with educational levels that are below the requirements of the professional, social and cultural everyday environment of the learners.

*motivating workers
improving professional skills
training educators*



WHAT WE DID

- 60 blended-course participants
- 6 multiplier events
- 6 national workshops
- 12 good practices
- 4 Newsletters
- 4 transnational project meetings

PROJECT RESULTS

Result 1: "Deep in Literacy 2. A Blended Course on Functional Literacy and Education for Bettering Basic Skills"

The aim of the course is to encourage the development of the process of permanent motivation in adults with a low-educational level and low-qualifications, as well as to improve the professional skills of adult educators, enabling them to create a non-formal learning environment for their learners.

The course consists of six modules with quizzes and practical exercises.

<https://learnersmot2.eu/start-course.php>

Result 2: Web-application for low-educated and low-skilled adult learners

The app uses thinking and game mechanics in a non-game related context to enhance user's engagement and learning.

These games/exercises aim to improve the basic skills of adult learners such as reading and writing, spelling, mathematics, problem-solving, communicating, learning how to learn.

There are 181 exercises available in the application.

<https://learnersmot2-frontend.herokuapp.com/>



Result 3: LearnersMot2 Resource Library

The Resource Library contains open-source educational materials such as articles, publications, podcasts and videos in all project languages. This product can serve as an extra tool for self-study for adult educators working with low-skilled and low-educated learners.

<https://learnersmot2.eu/learnersmot-gym/resources>



All project results are available for free!

